



Device Configuration in μ ONOS

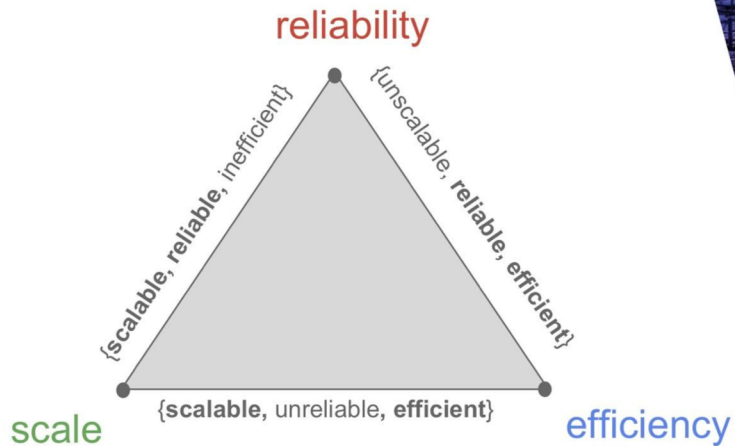
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Overview

- Motivation & background
- System design & goals
- Core components
- Northbound interface
- Southbound interface
- Configuration GUI
- Model plugins
- End to end workflow
- Next steps
- How to contribute

Vision: Zero Touch Networking

Network Operation
is a tradeoff



Traditional network: pick any two of the three

We want all three!

Confidential + Proprietary

Vision: Zero Touch Networking

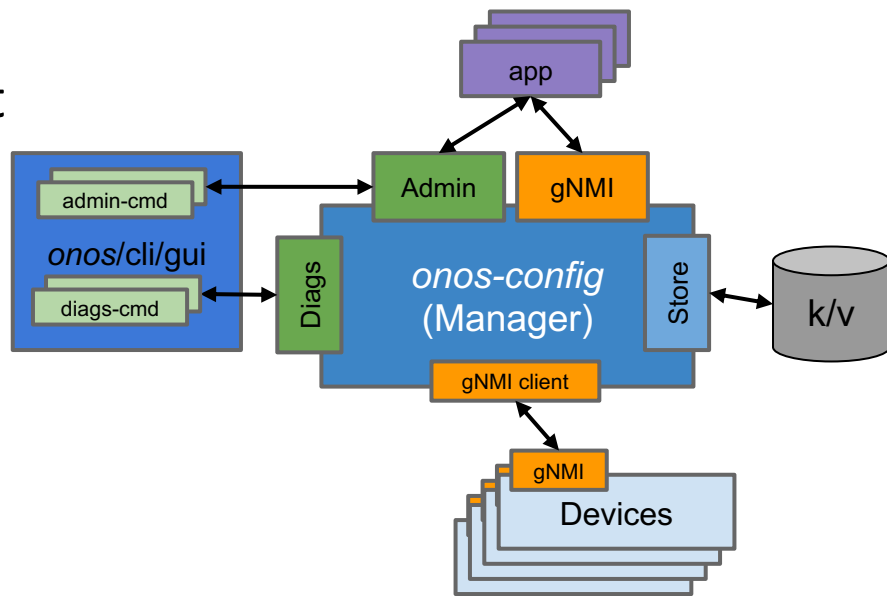
70% of network failures happen during management operations, due to the high level of complexity of such operations across a wide variety of network types, devices, and services

[1] Google lessons

<https://ai.google/research/pubs/pub45623>

onos-config Capabilities Overview

- Implements gNMI n/b and s/b APIs
- Multi-device configuration transactions
- Model driven, multi version support
- Rollback to previous points in time
- Device state through subscription
- Flat storage of configuration data in k/v store
- Configuration validation against YANG models
- Cloud Native architecture and deployment as 1 microservice



Core concepts

Network change

- A collection of Configurations

Configuration

- A collection of Changes
- For an online/ offline/ future/ past device

Change

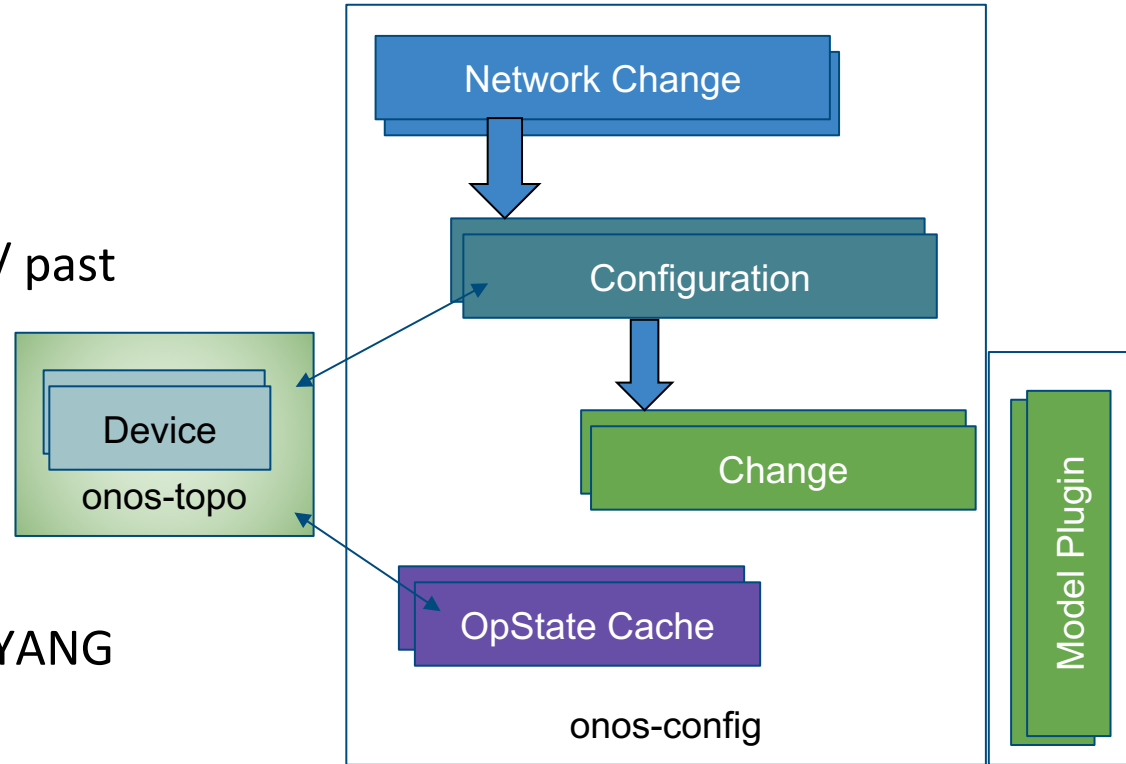
- A collection of keys/values
- Immutable

Model Plugin

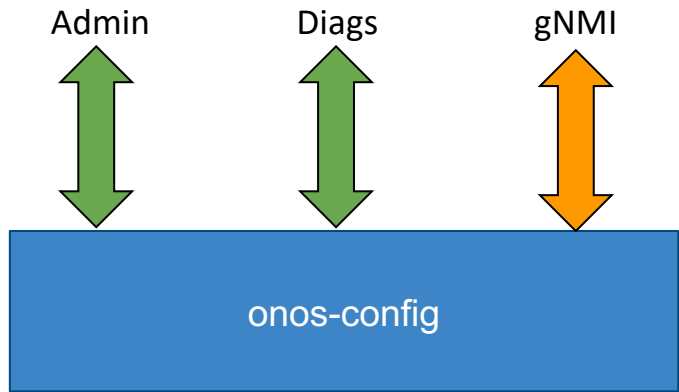
- A shared library of compiled YANG files

Opstate Cache

- Cache of devices Operational & State data



Northbound interface



3 gRPC interfaces

- defined as proto files

Admin

- Manage model plugins
- Manage Network Changes
- Rollback

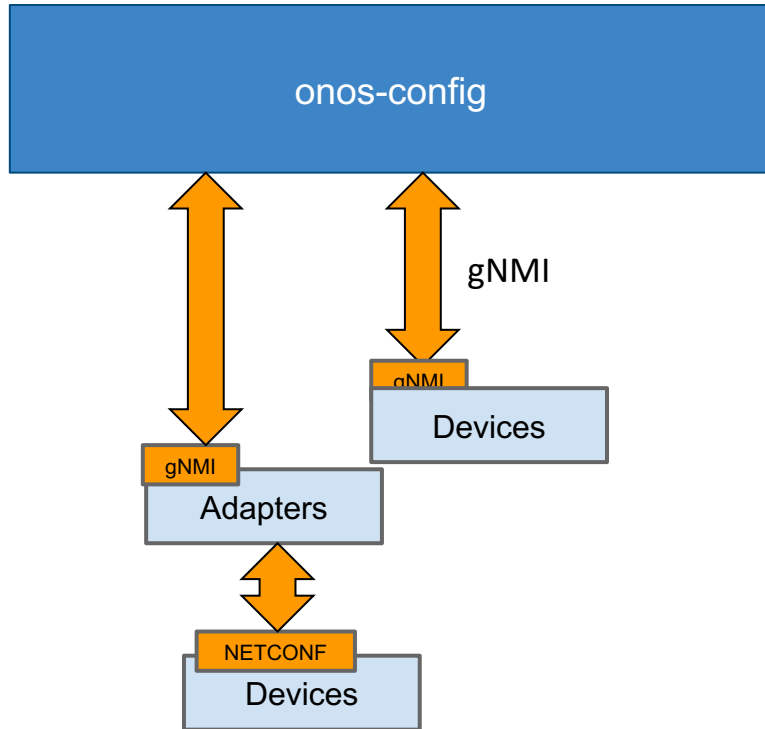
Diags

- Access core objects (Configurations & Changes)

gNMI Server

- General Network Management Interface (from Open Config initiative)

Southbound interface



gNMI Client

- Read capabilities
- Set configuration
- Get state
- Subscribe to state

Operational state cache

- Driven by model plugin
- After connection reads all state attributes
- Then subscribe for further changes
- Expose as state to other subsystems

Other protocols (e.g. NETCONF)

- Build external adapter/controller

User Interfaces (Web or command line)

The screenshot displays the ONOS GUI web interface. The browser address bar shows 'onos-gui/#/config/configview/strat1-1.0.0'. The page title is 'ONOS Open Network Operating System'. The main content area shows the configuration for an interface named 'eth1'. The interface is connected to a 'config' resource, which is linked to a list of configuration parameters: description (1st new stratum), name (eth1), health-indicator, tpid, loopback-mode, id, mtu, and type. A terminal window at the bottom shows the 'onos config' command and its usage.

```
Terminal - scondon@pixelbook: ~/go/src/github.com/onosproject/onos-gui
scondon@pixelbook: ~/go/src/github.com/onosproject/onos-gui
scondon@pixelbook: ~/go/src/github.com/onosproject/onos-gui
$ onos config
ONOS configuration subsystem commands

Usage:
onos config [command]

Available Commands:
add      Add a config resource
config   Read and update the config configuration
get      Get config resources
rollback Rolls-back a network configuration change

Flags:
-h, --help help for config

Use "onos config [command] --help" for more information about a command.
$
```

- Connects to onos-config through gRPC (northbound)
- Driven by model plugins
- Configuration editor
 - Create or rollback network wide changes
- Modular extension of classic ONOS GUI
- Core views
 - Network changes
 - Configurations
 - Models

ModelPlugin

- User creatable plugin for onos-config
- YANG model driven
 - YGOT generated **go** code
- Bundled as shared object library
 - <xyz>.so.1.0.0
- Can be loaded dynamically or at startup (define in helm chart)
- Drives validation of configuration on each change
- Drives GUI options/prompts/metadata

<https://github.com/onosproject/onos-config/blob/master/docs/modelplugin.md>

End To End Device Workflow 1/2

1. Design YANG model of real device capability
2. Build Model Plugin from template
3. Load the model plugin
4. Create initial configuration for device(s) (optional)

End To End Device Workflow 2/2

1. Connect to a device(s)
 - a. linked by device type and version of model
2. Configure parameters on device(s)
 - a. View Read Write paths as guide for new attributes
3. Observe and subscribe to state of device through gNMI NBI
4. Add a new version of the model
 - a. Migrate configuration and push to device

Next steps

- Fully distributed implementation
 - based on Atomix Go client
- Device specific driver mechanism (plugin driven)
- Platform hardening
 - Security
 - Performance
 - Events handling at scale
- Extend GUI functionality
 - Search bar
 - Time series data plotting
- Documentation, tutorials

How to get involved

- Join *#micro-onos* channel on *onosproject.slack.com*
- Attend ONOS TST meetings
 - bi-weekly Wednesdays at 9:00 PST/PDT
- Fork and send pull-requests to <https://github.com/onosproject> repositories
- Participate in onos-dev@onosproject.org mailing list
- Questions?
 - email andrea@opennetworking.org, sean@opennetworking.org



Thank You

Follow Up Links:

[μONOS repositories](#)

[Atomix repositories](#)

[Stratum repositories](#)

[gNMI specification](#)