



Leading **EDGE**
Transformation

Extending Network Slicing to the RAN

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Outline

- Cloud-Computing-As-An-Analogy
- Cellular Network Evolution Towards Network Slicing
- Network Slicing – What is it?
- Network Slicing in 3GPP
 - Only focusing on the core
- Where are we with the RAN?
 - SD-RAN driving RAN Slicing?

Evolution to Cloud Computing



VERTICALLY
INTEGRATED



Open Interface



Mac OS

Open Interface



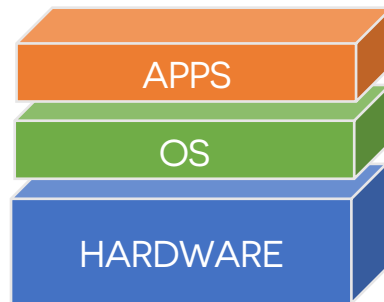
Open Interface



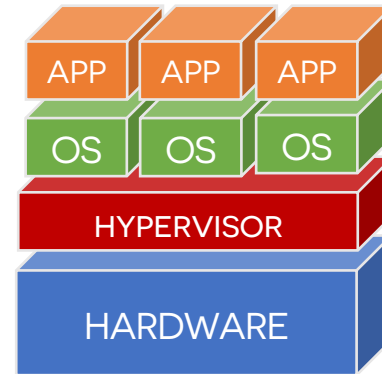
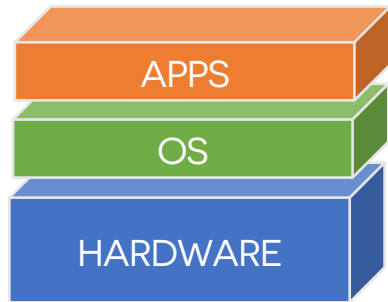
Evolution to Cloud Computing



VERTICALLY
INTEGRATED

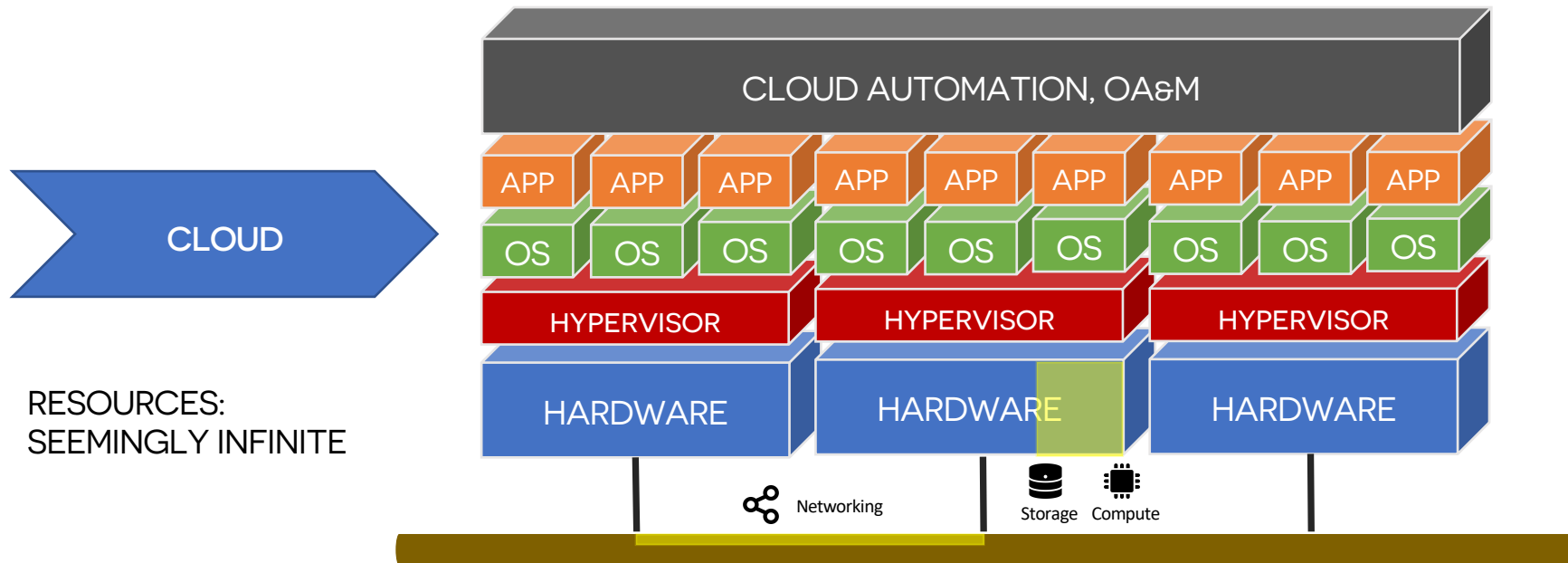


Evolution to Cloud Computing



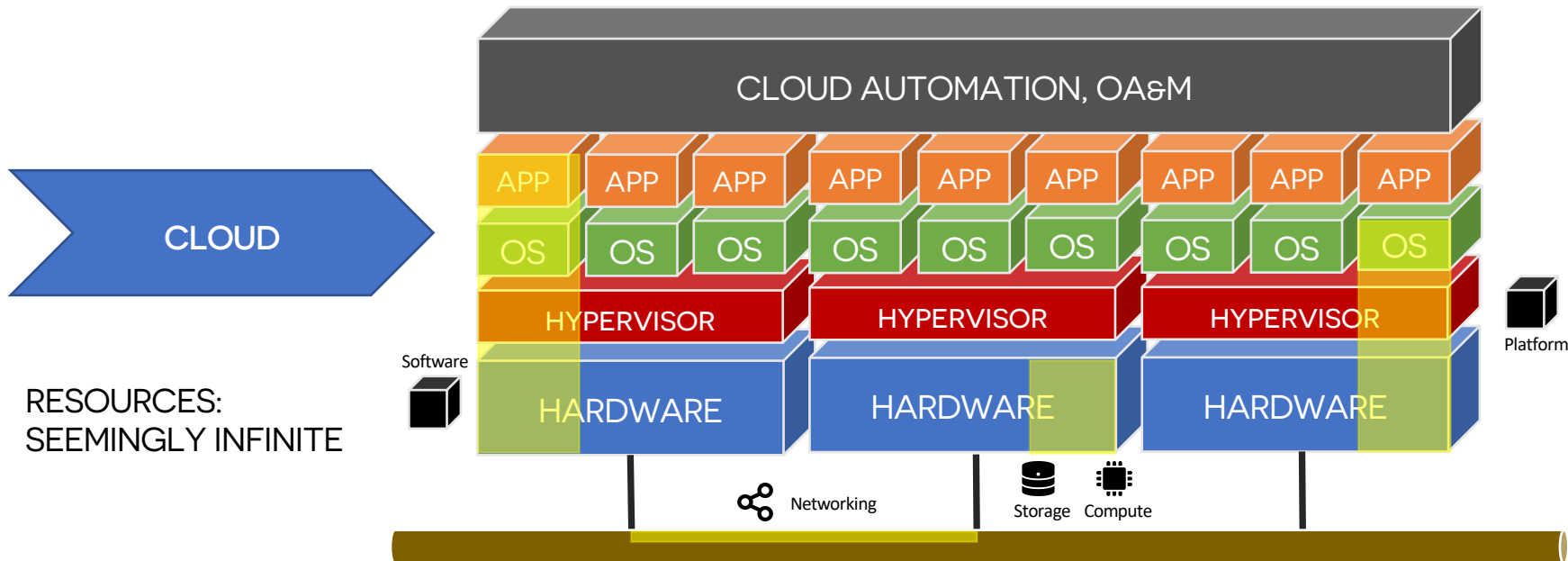
Evolution to Cloud Computing

Physical Resources



Evolution to Cloud Computing

Services Resources



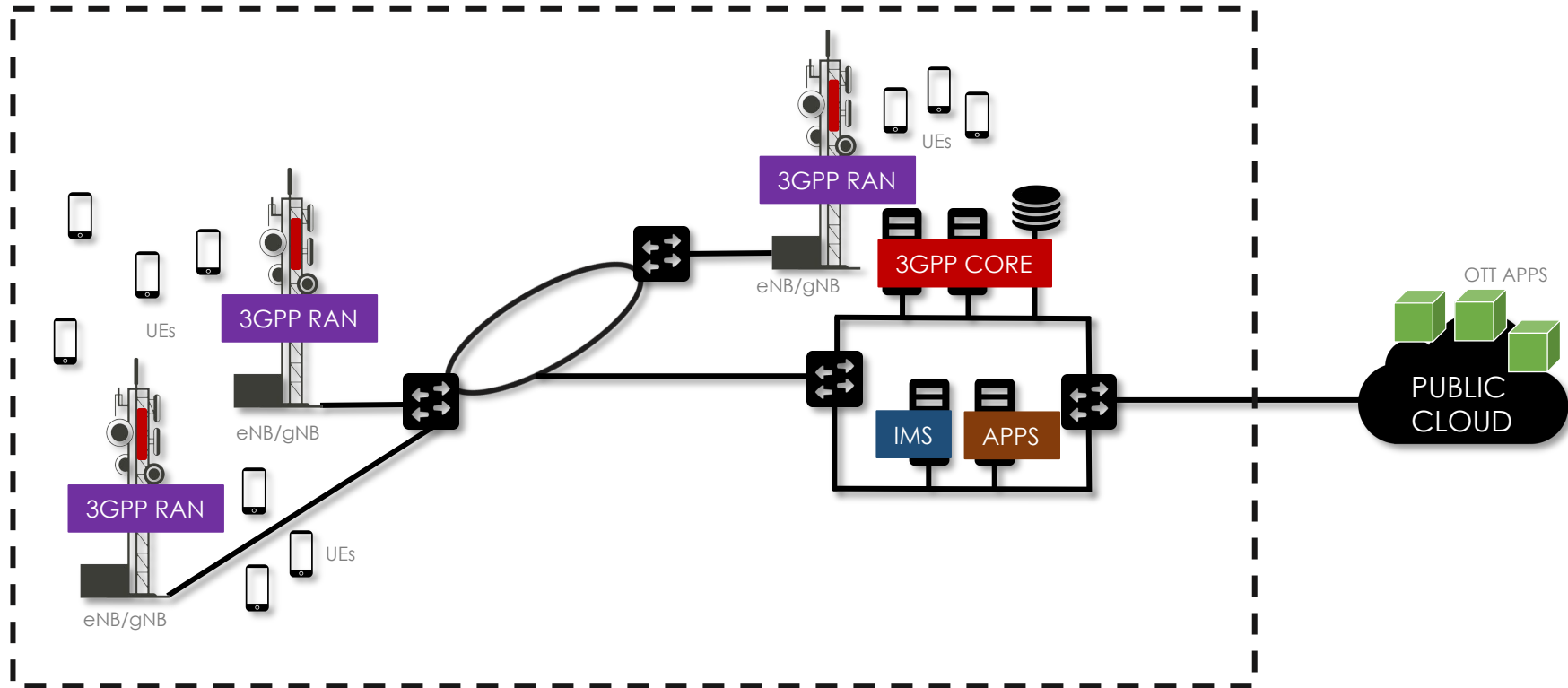
Cloud Computing...

is a style of computing where **scalable** and **elastic** IT-related **capabilities** are provided as-a--service to **external customers** using Internet technologies

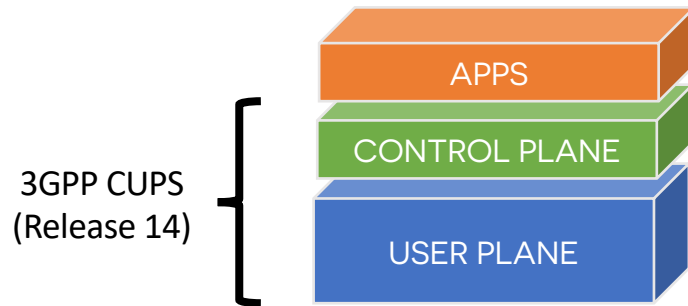
elasticity: ability to grow or shrink infrastructure resources (compute and storage) dynamically as needed to adapt to workload changes in an autonomic manner, maximizing the use of resources

scalability: ability to increase workload size within existing infrastructure (hardware and software) without impacting performance

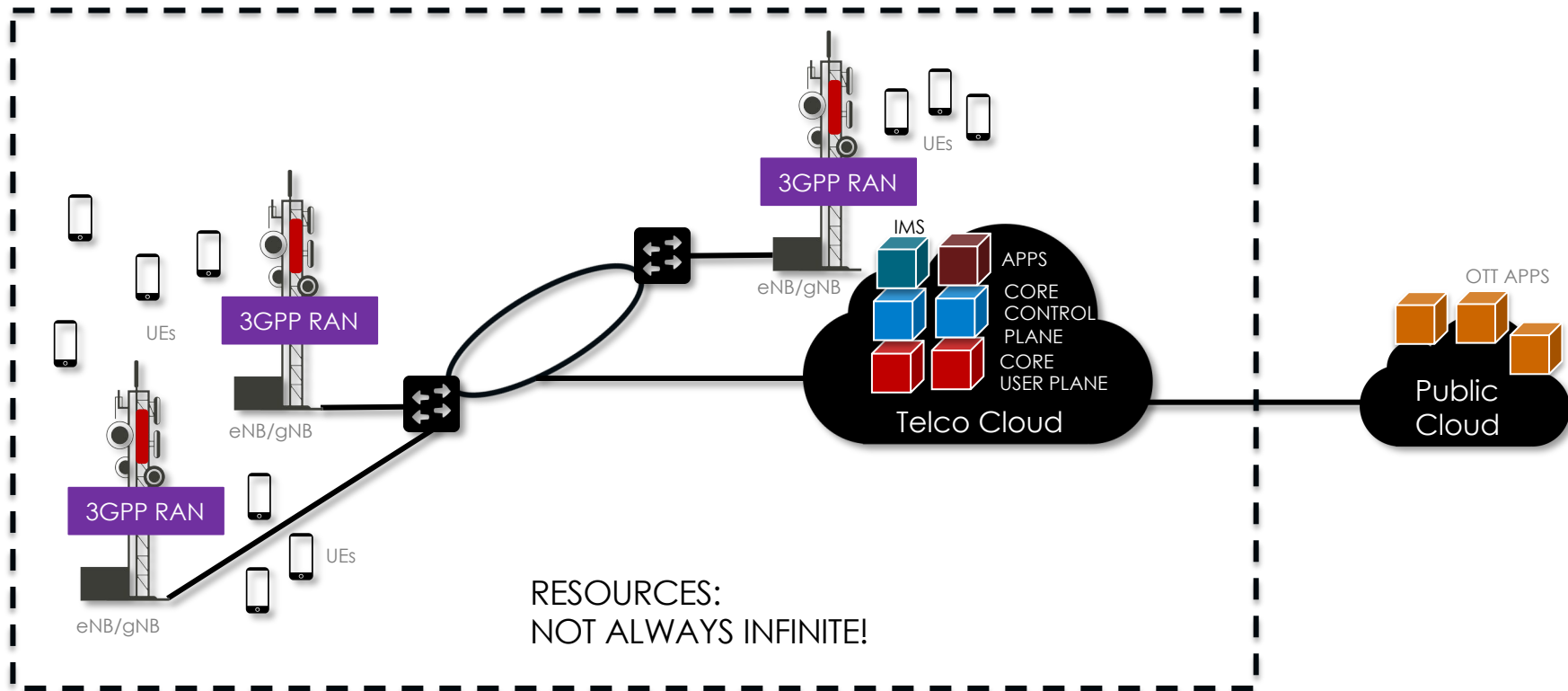
Cellular Networks Today



Horizontal Disaggregation



Virtualization



RAN Virtualization

New Resources: Connectivity Service VNFs

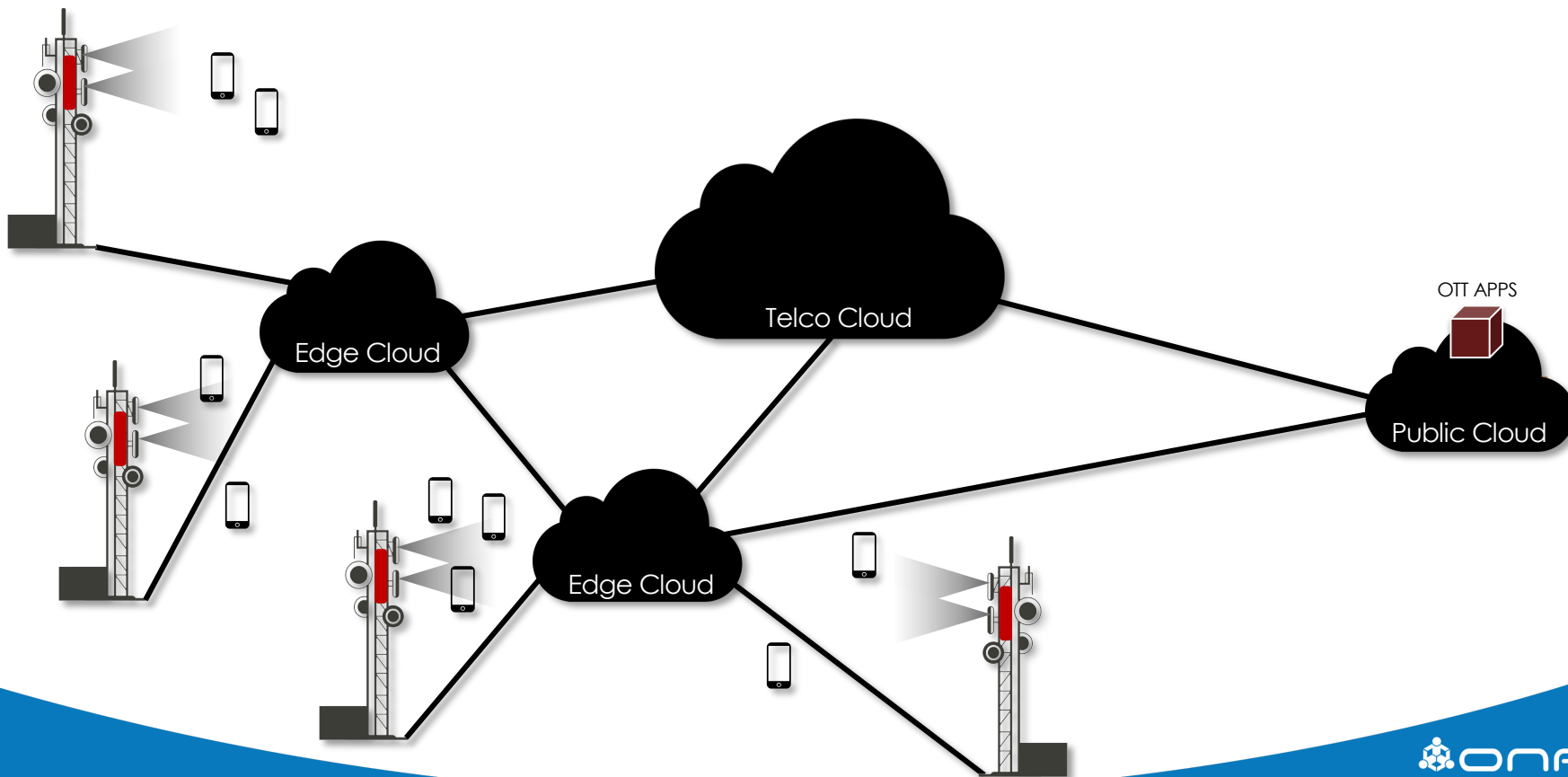


RAN Virtualization

New Resources: Time-Frequency Resource Blocks

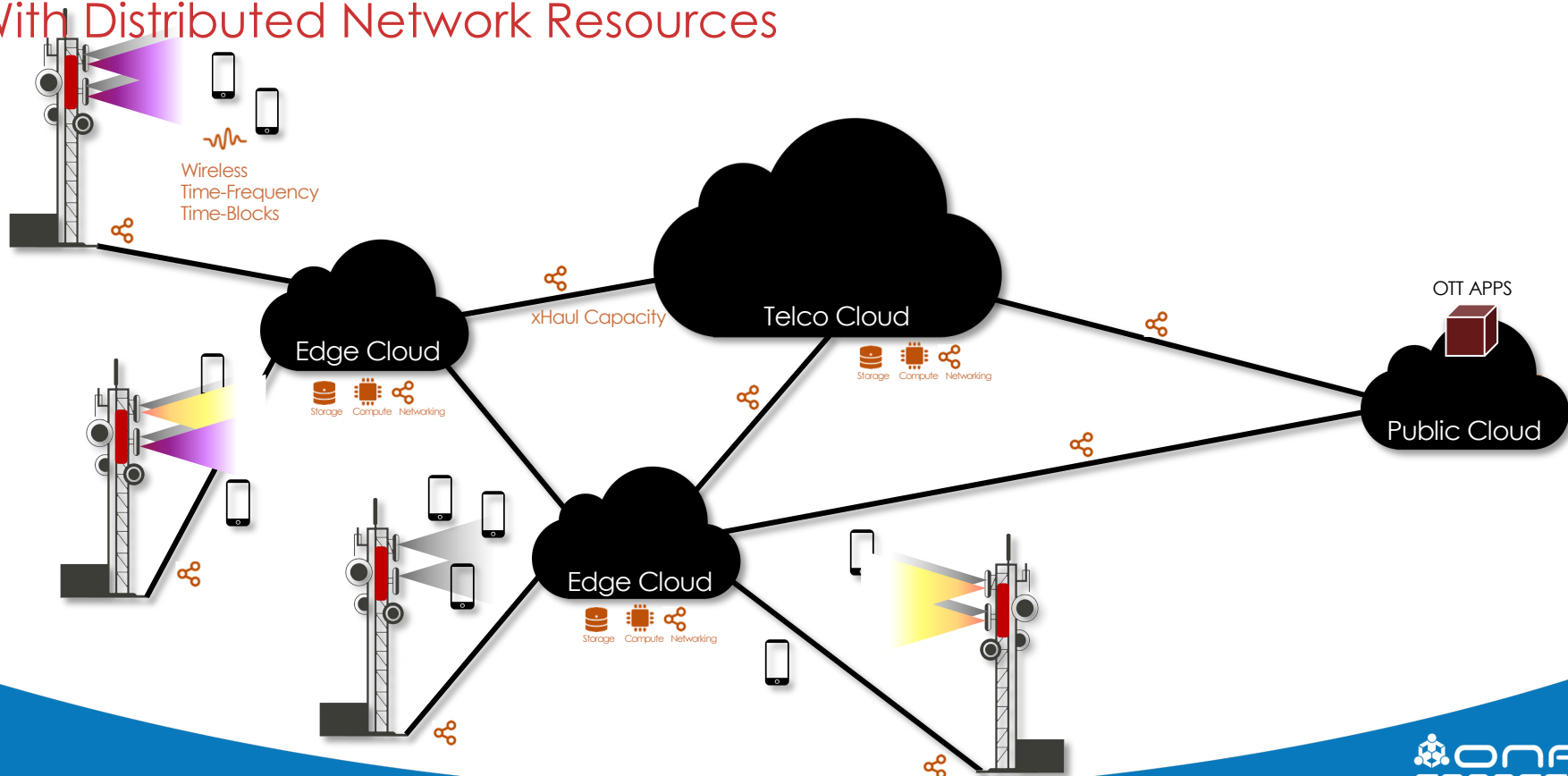


Virtualized Mobile Networks



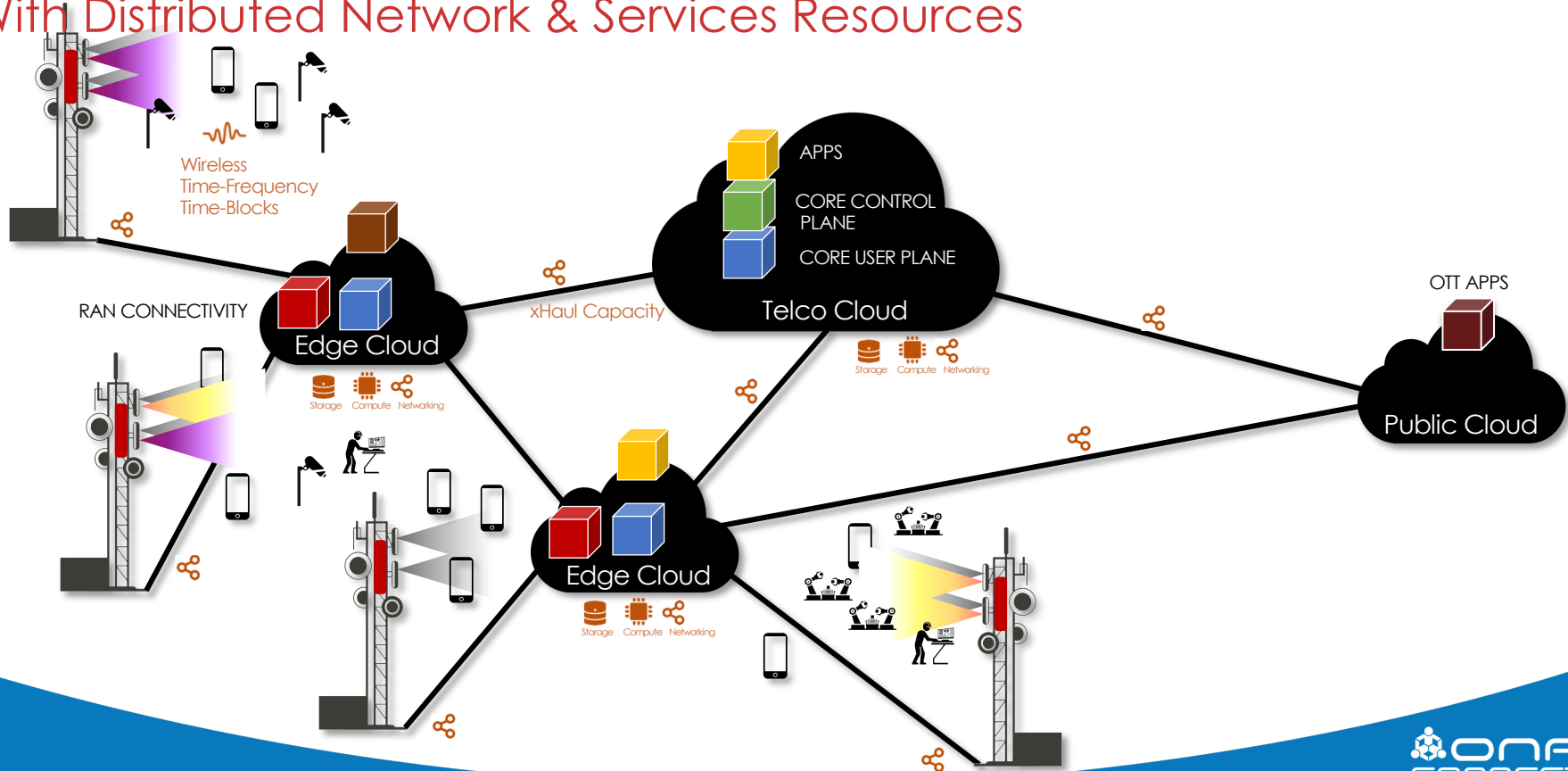
Virtualized Mobile Networks

With Distributed Network Resources



Virtualized Mobile Networks

With Distributed Network & Services Resources



Network Slicing...

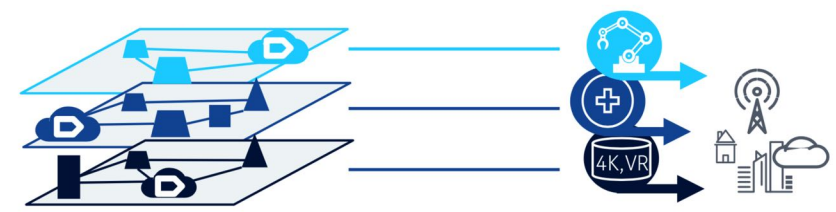
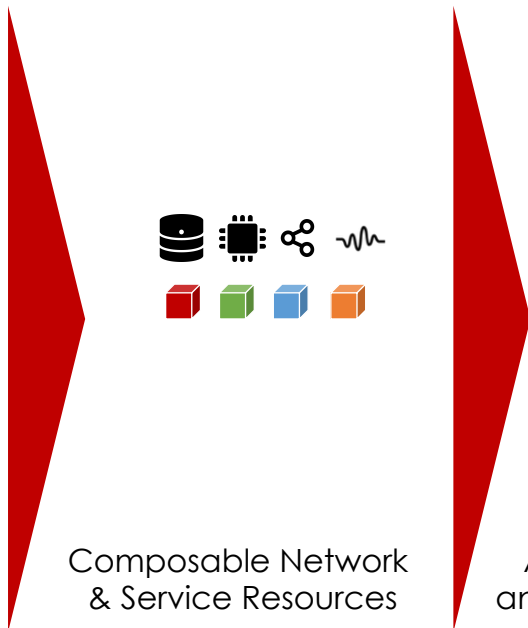
is a mobile networking platform using which elastic and scalable access & connectivity related capabilities are provided as-a-service to customers in a given geography using 3GPP-standardized technologies

elasticity: ability to grow or shrink networking resources (spectrum, compute, storage, xhaul) dynamically as needed to adapt to supported use case changes in an autonomic manner, maximizing the use of resources

scalability: ability to increase allocated networking capacity size within existing network resources (spectrum, hardware and software) without impacting own or other slices' performance

Network Slicing Lifecycle

Slice Request Attributes
Latency
Throughput
Reliability
Mobility
Geography
Security
Analytics
Cost Profile
...



Network Slicing aims to transform a mobile network to a network cloud with distributed physical and services resources

Network Slicing & 3GPP

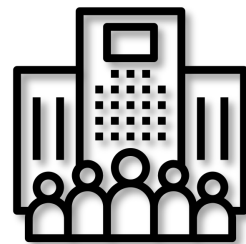
Descriptions

Network Function: A 3GPP adopted or 3GPP defined processing function in a network, which has defined functional behavior and 3GPP defined interfaces.

Network Slice: A logical network that provides specific network capabilities and network characteristics.

Network Slice Instance: A set of Network Function instances and the required resources (e.g. compute, storage and networking resources) which form a deployed Network Slice.

Network Slicing & 3GPP

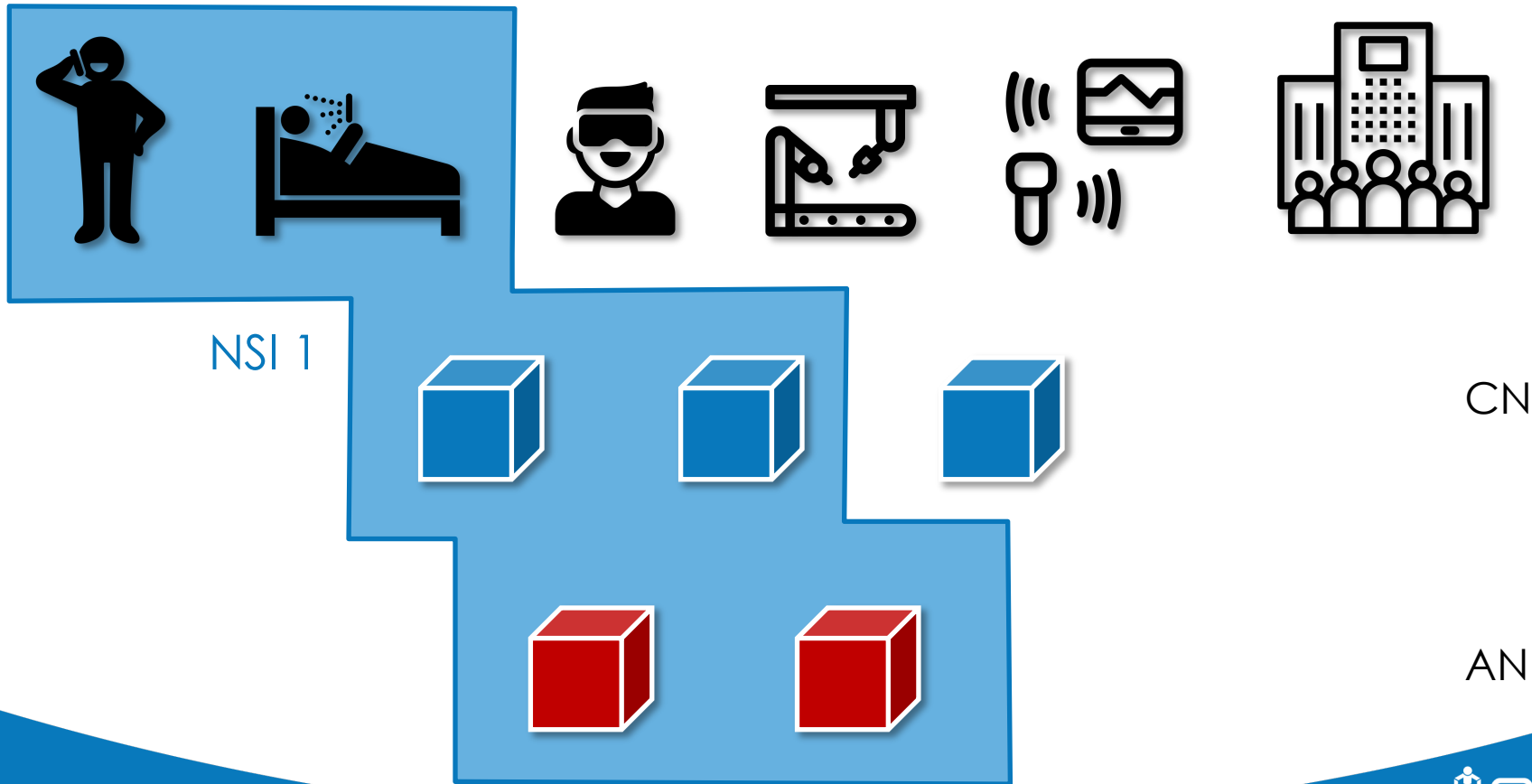


CN

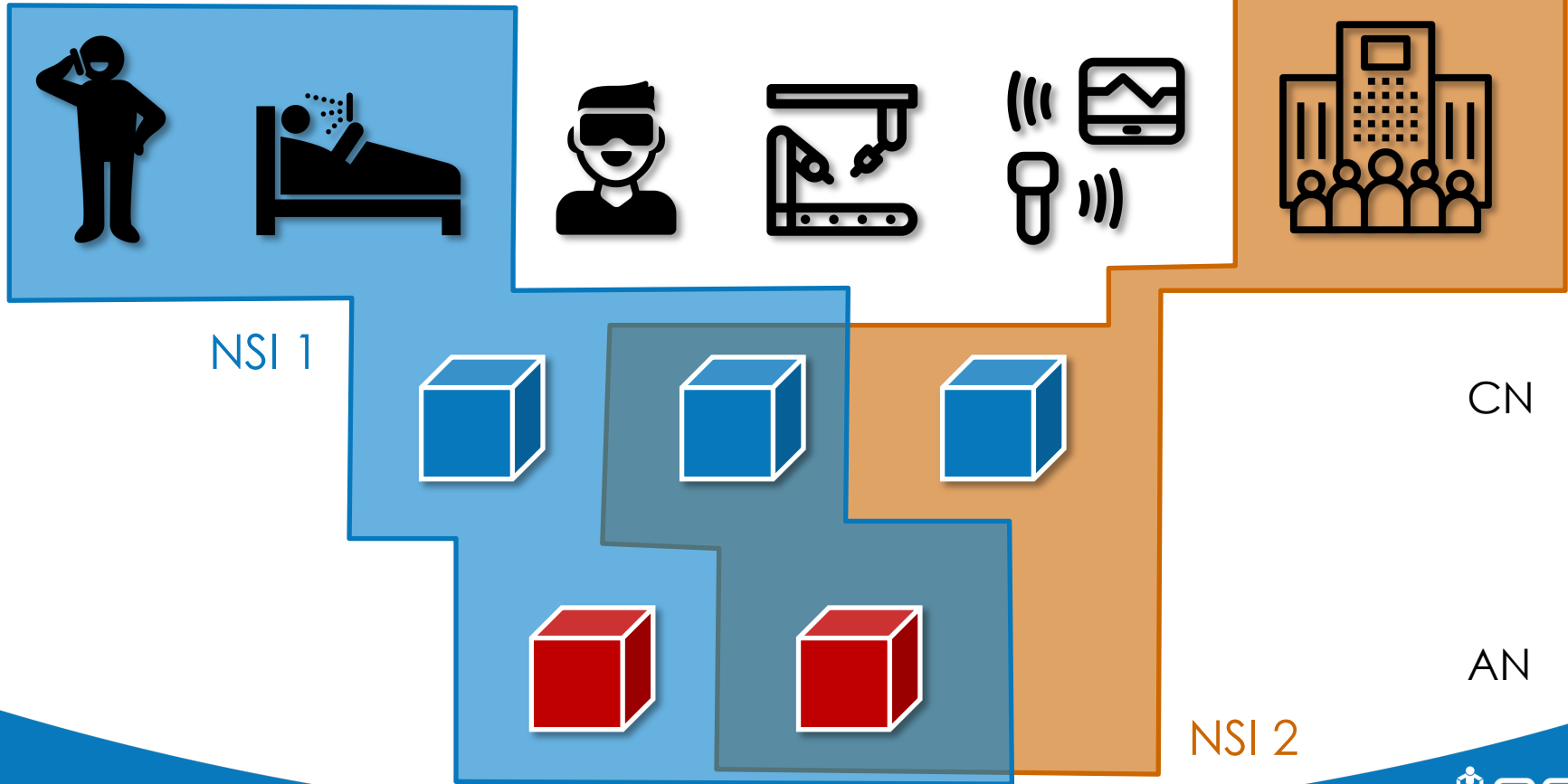


AN

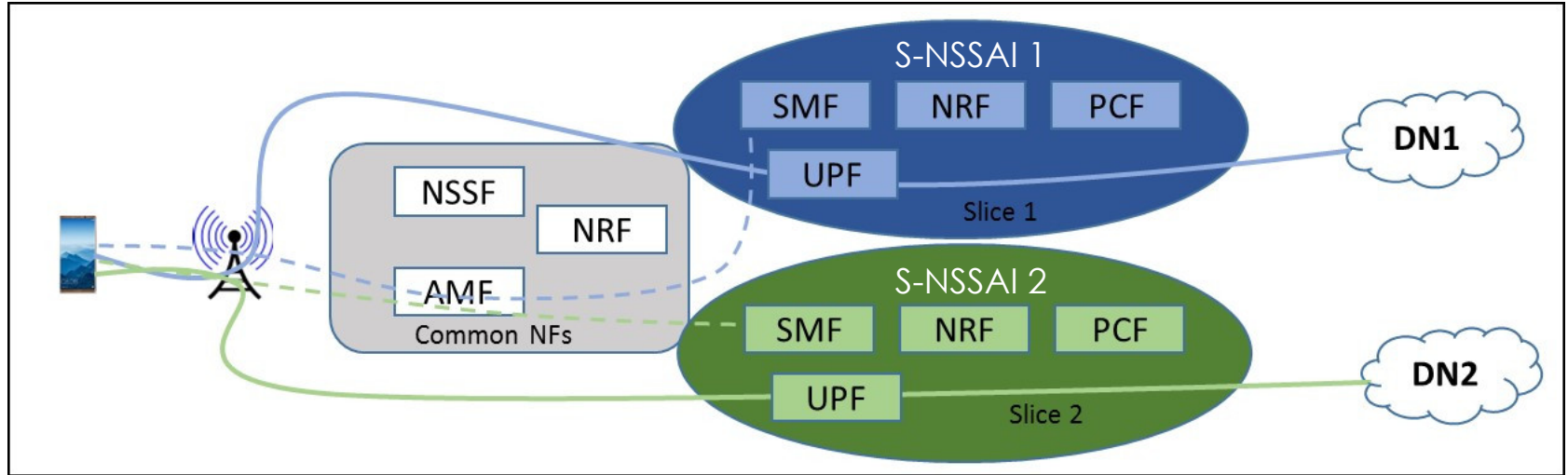
Network Slicing & 3GPP



Network Slicing & 3GPP

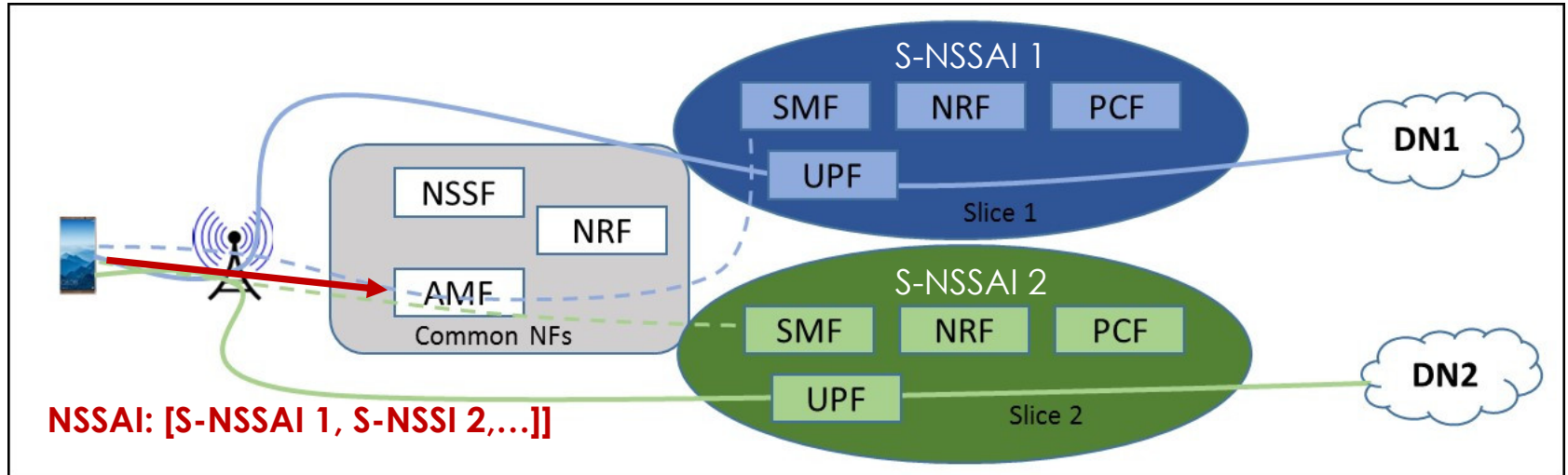


Network Slicing & 3GPP



S-NSSAI: [SST, SD]

Network Slicing & 3GPP

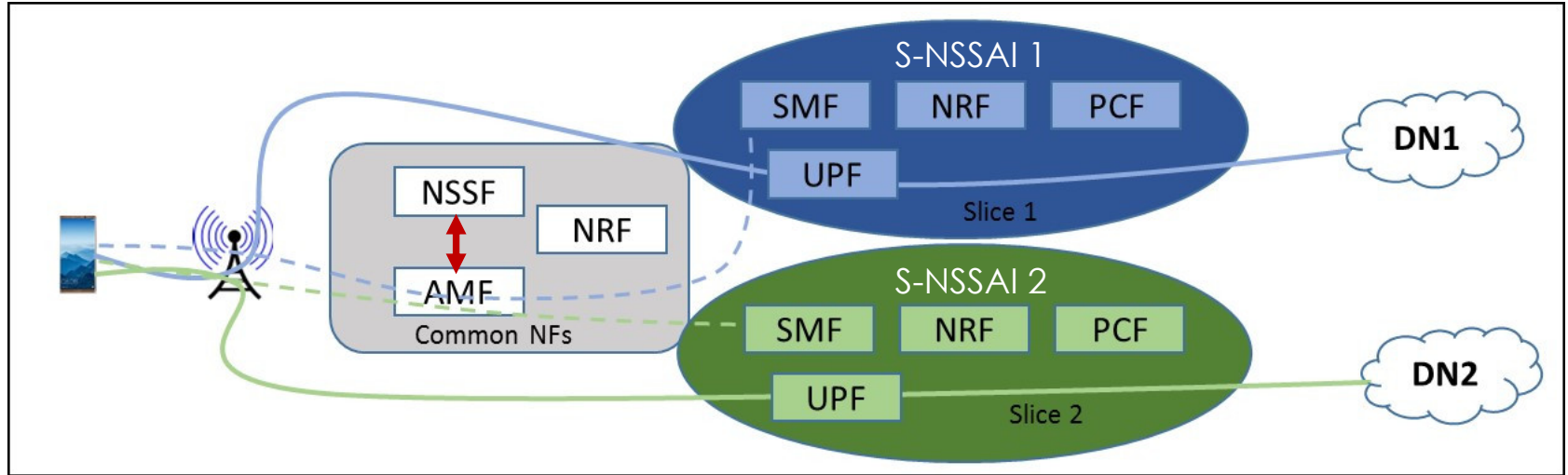


S-NSSAI: [SST, SD]

Network Slicing & 3GPP

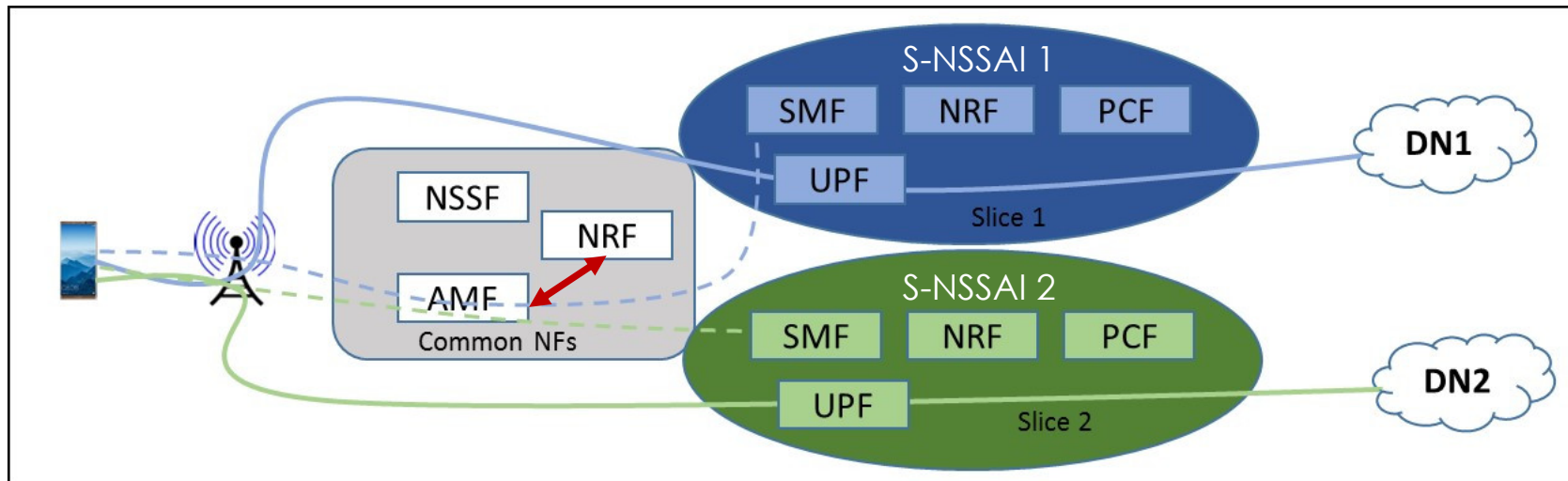
Q: Which Slice Instance for S-NSSAI 1 and PLMN x?

A: NSI 1



S-NSSAI: [SST, SD]

Network Slicing & 3GPP

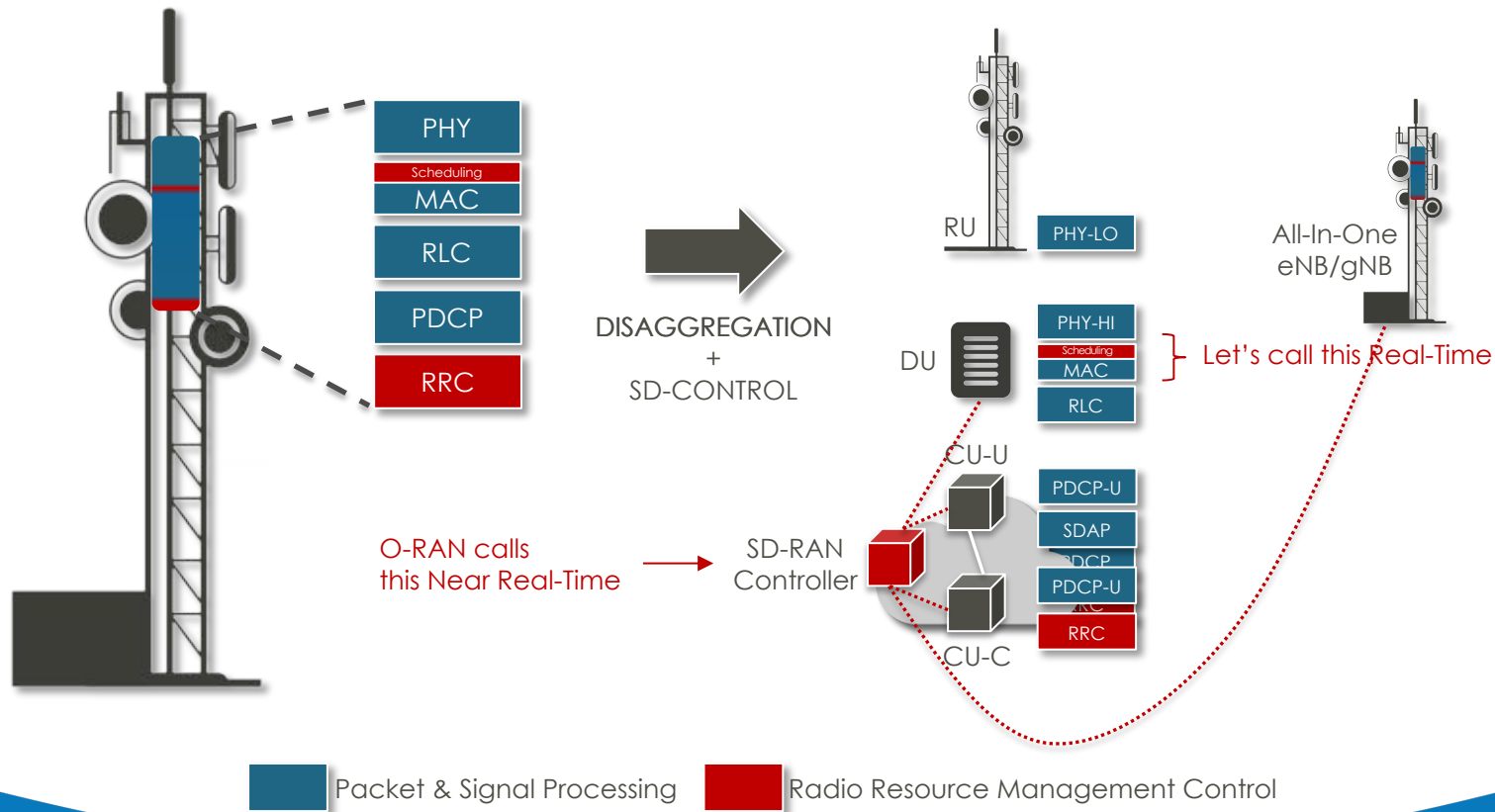


Q: Where are the Slice Instance components for NSI 1?

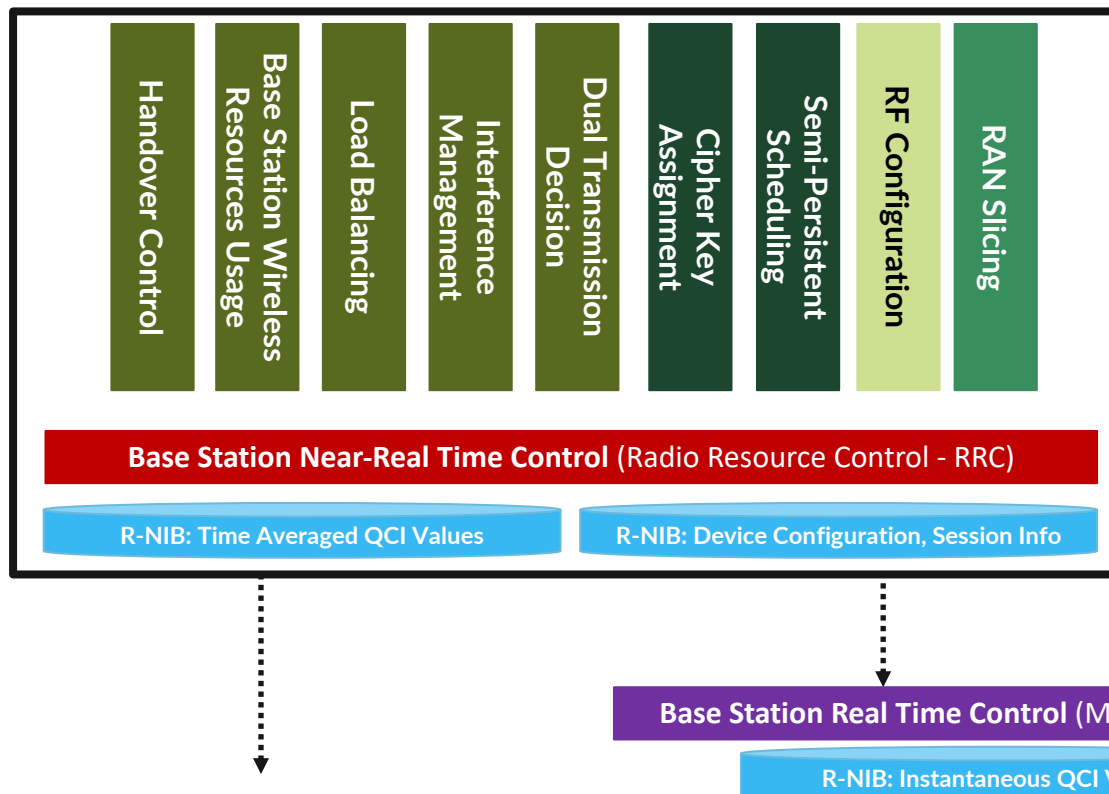
A: IPs

S-NSSAI: [SST, SD]

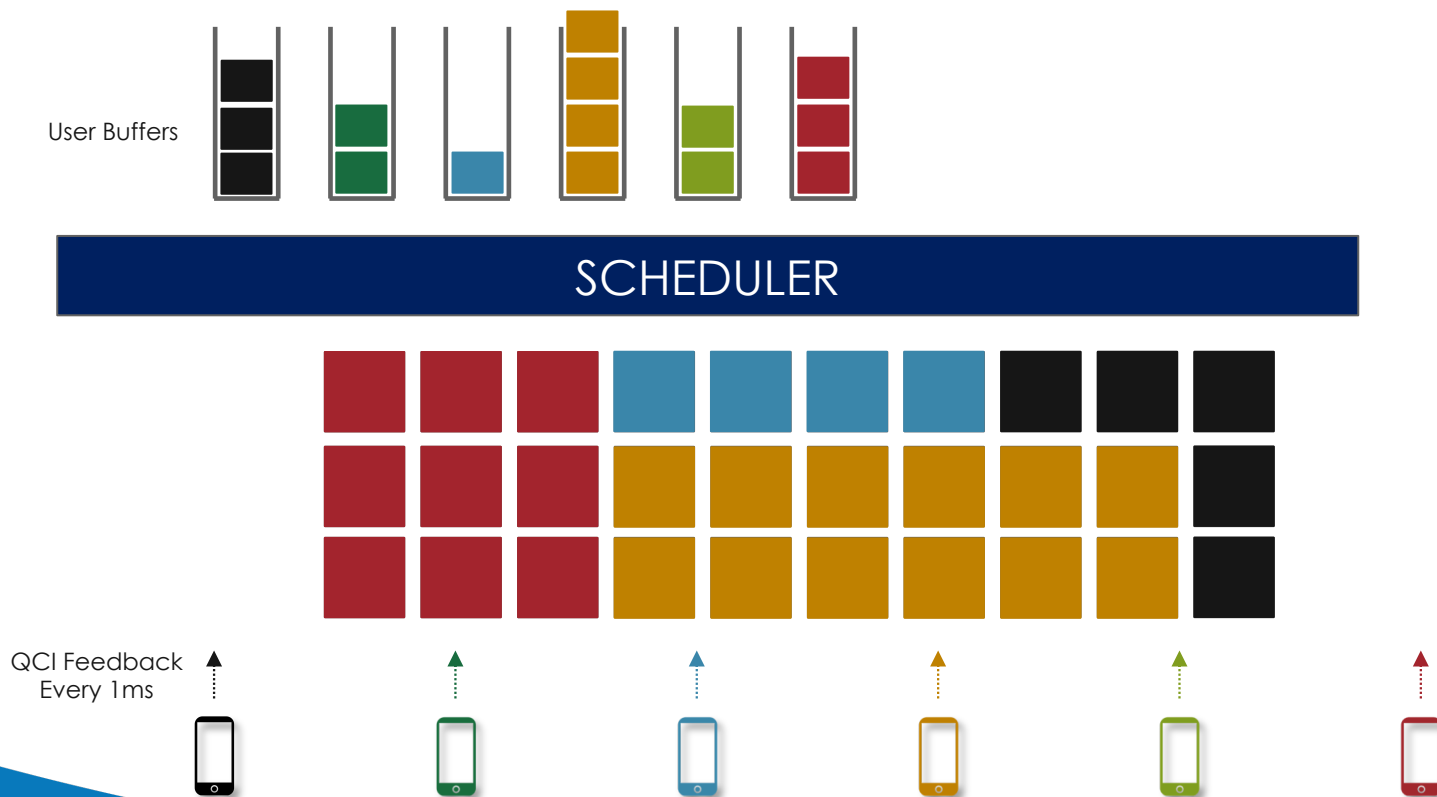
What About the RAN?



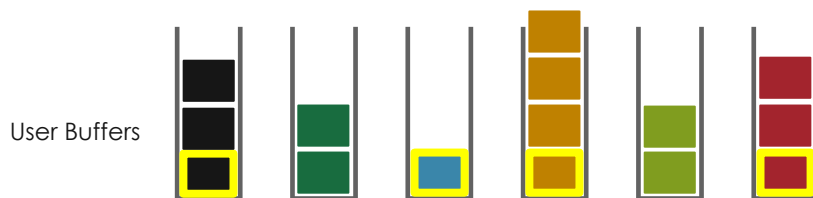
RAN Controller



Real-Time Control



Real-Time Control



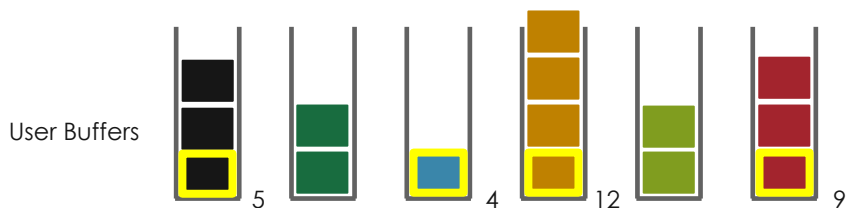
STEP 1: Decide on which users to serve



QCI Feedback Every 1ms

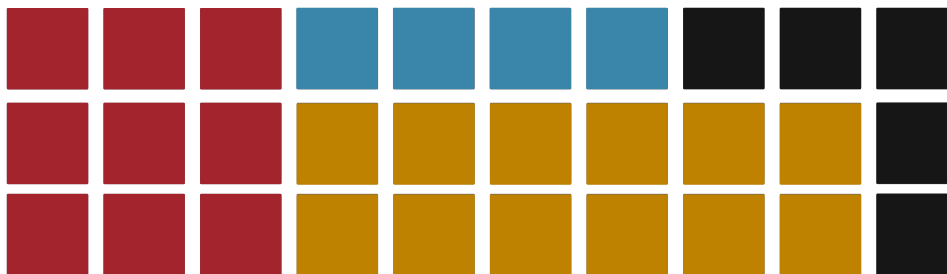


Real-Time Control



STEP 2: Decide on how many RBs to allocate to each selected user and get PHY to populate packets

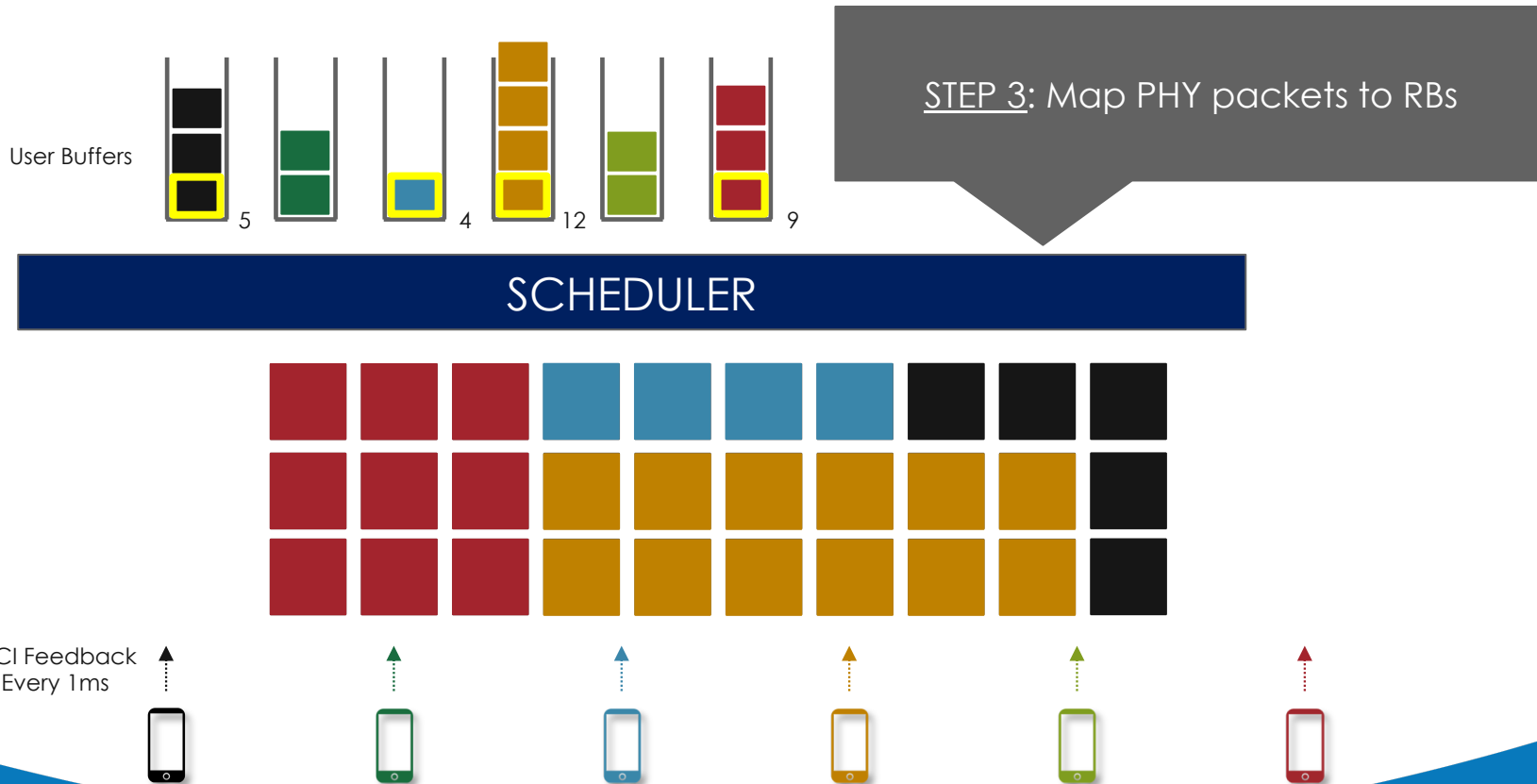
SCHEDULER



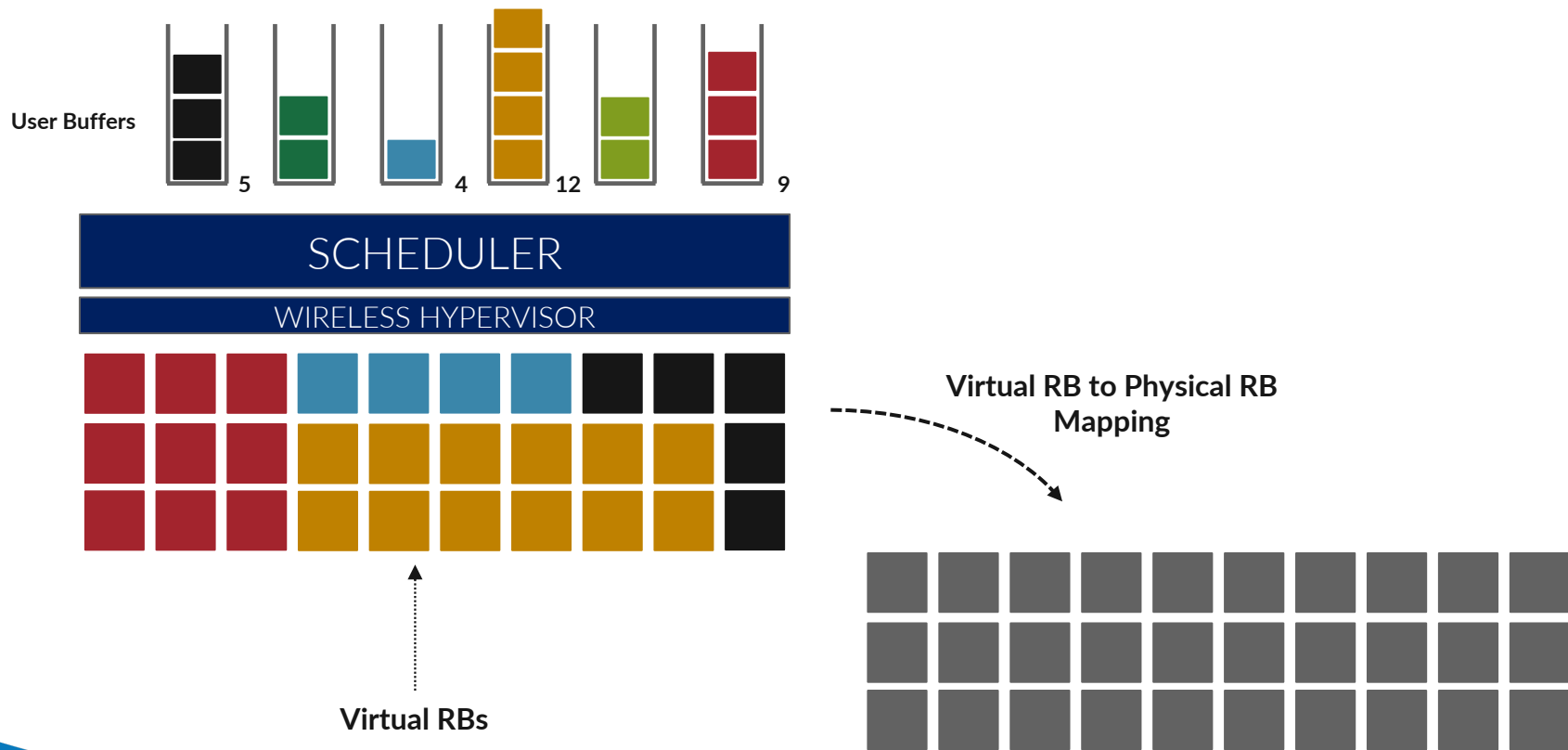
QCI Feedback
Every 1ms



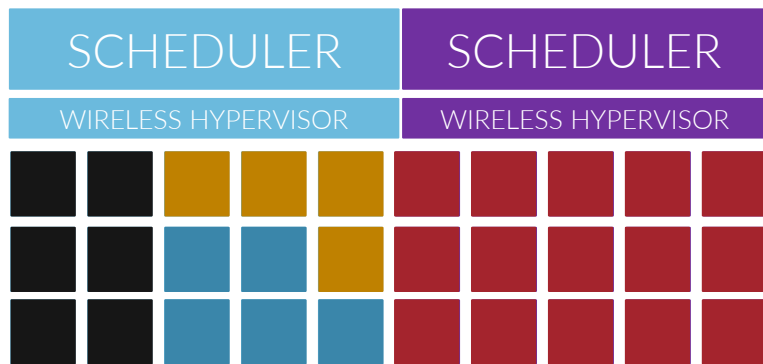
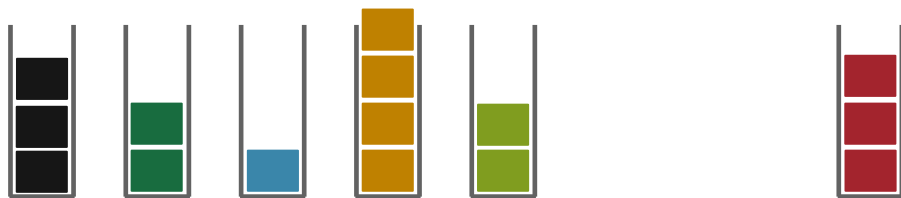
Real-Time Control



Disaggregate and Virtualize Real-Time Control



Assign Resources Elastically

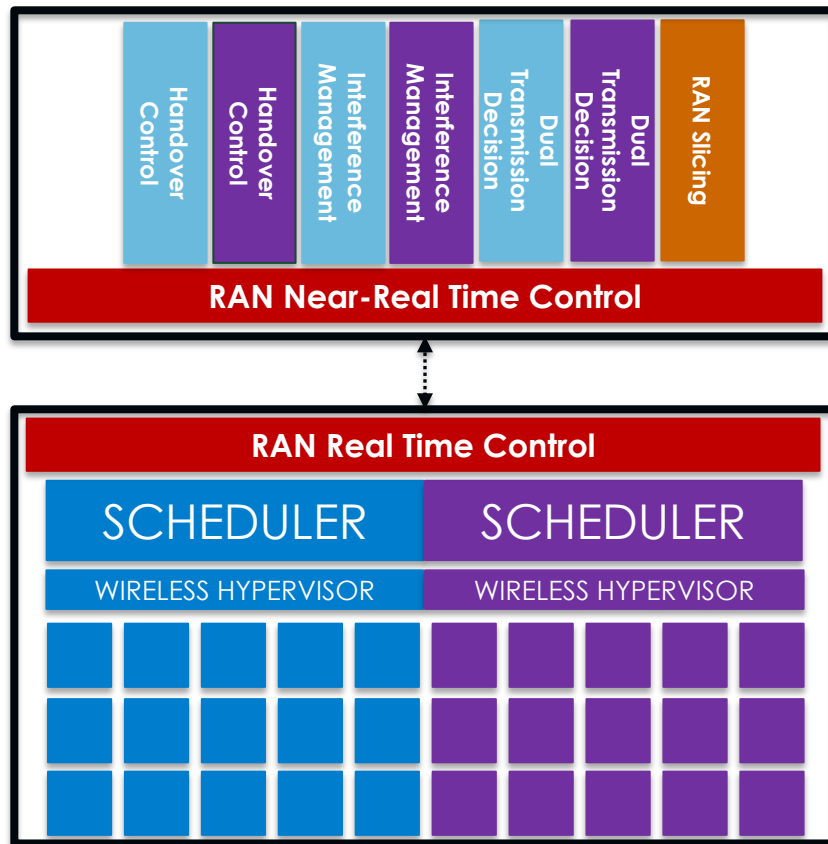


Virtual RBs

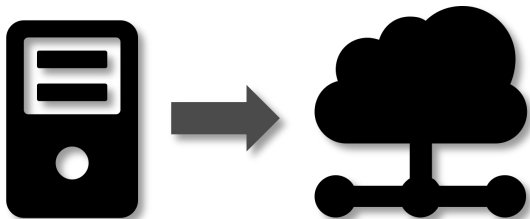
Virtual RB to Physical RB Mapping



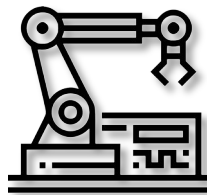
Configure Slices



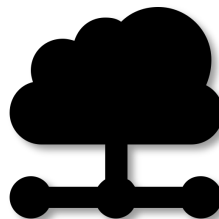
Challenges



Telco Transformation:
Mindset shift from appliance-based thinking
to cloud-based thinking



Killer use cases
enabling new
revenue streams



Where is the Edge?



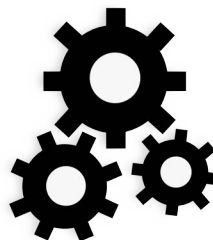
Telco Transformation:
Cloud-Native



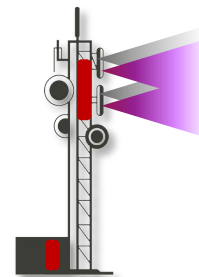
Workload Placement



Telco-Transformation:
Multi-Tenancy



Orchestration, Automation,
Network Cloud Management



RAN Virtualization and Slicing

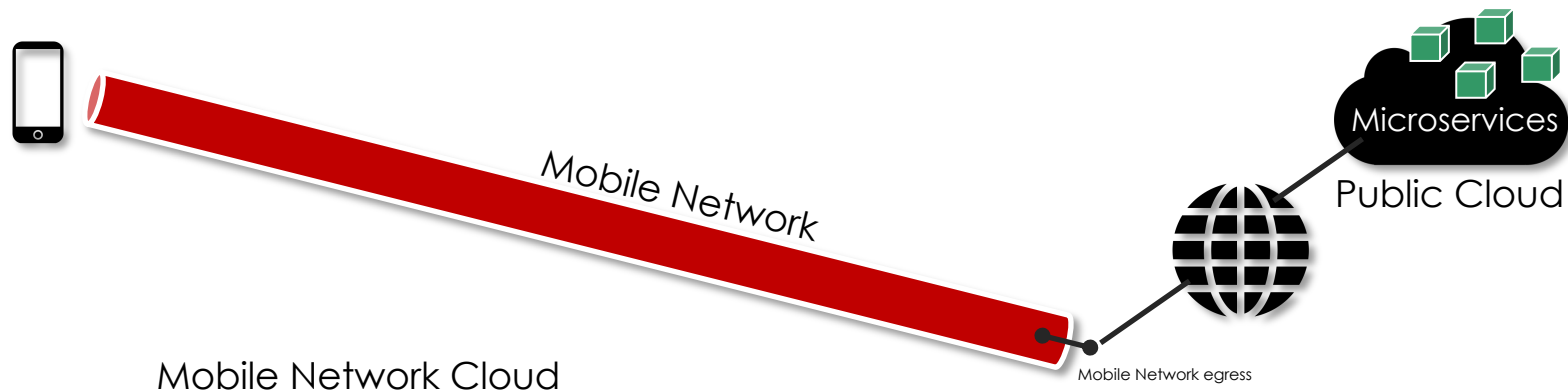
Network Slicing and the Edge

With 5G - Edge is where Public Cloud meets the Network Cloud



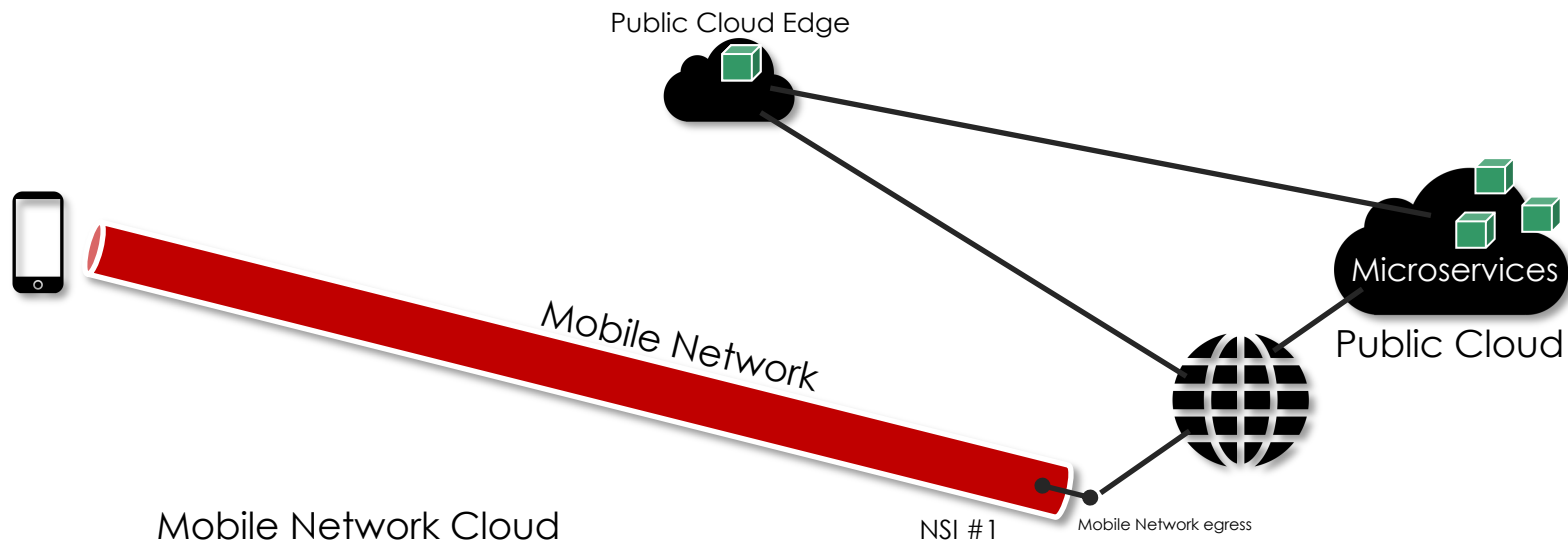
Network Slicing and the Edge

With 5G - Edge is where Public Cloud meets the Network Cloud



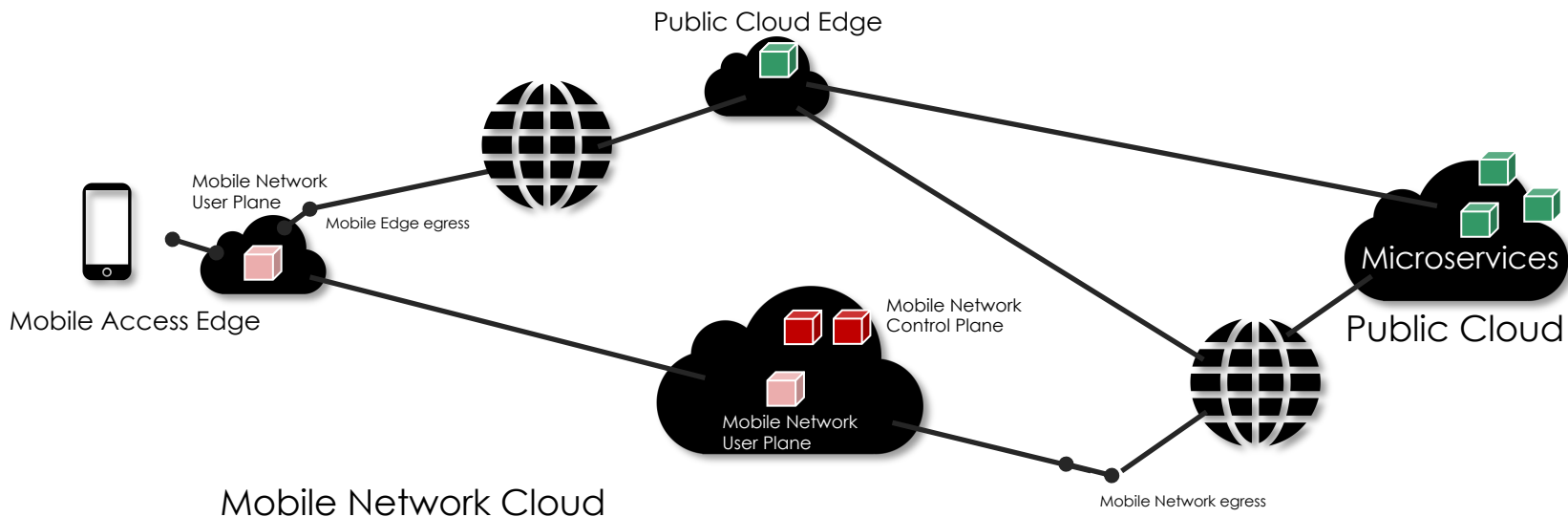
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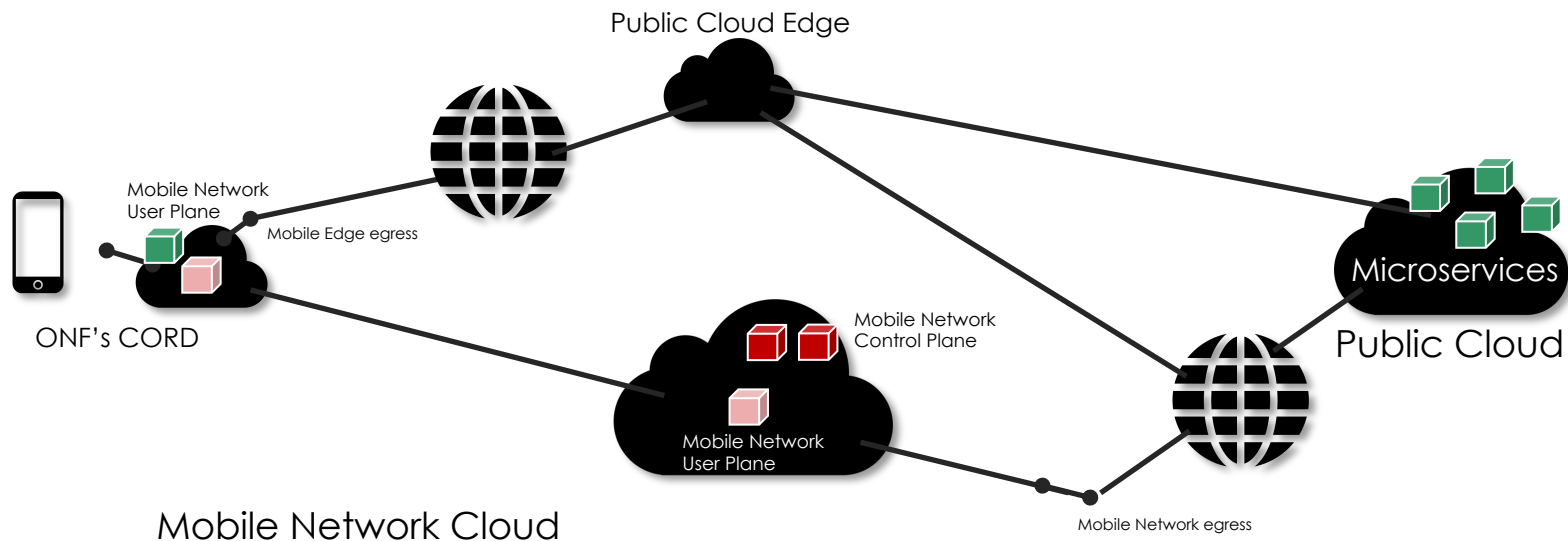
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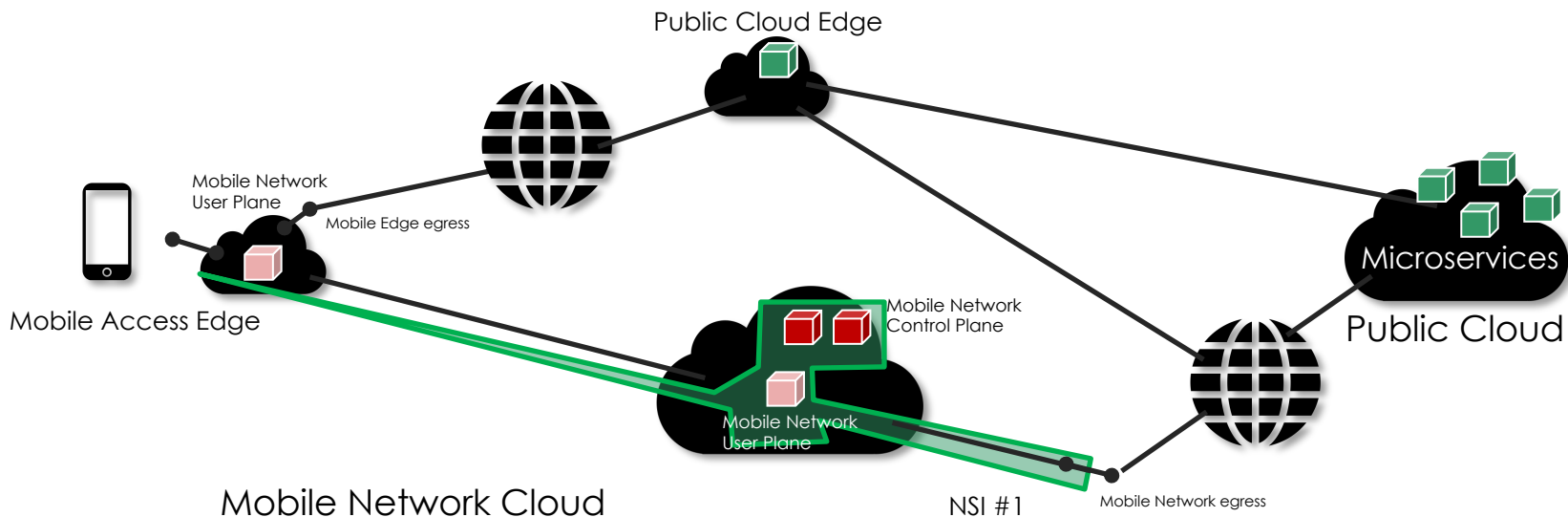
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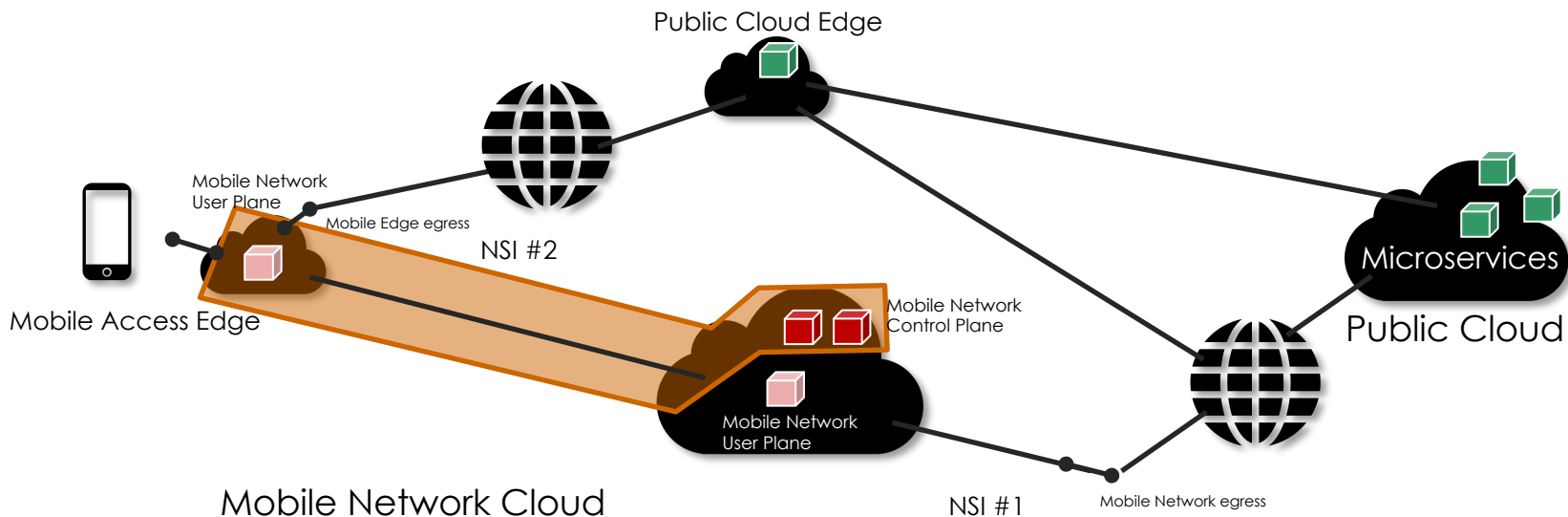
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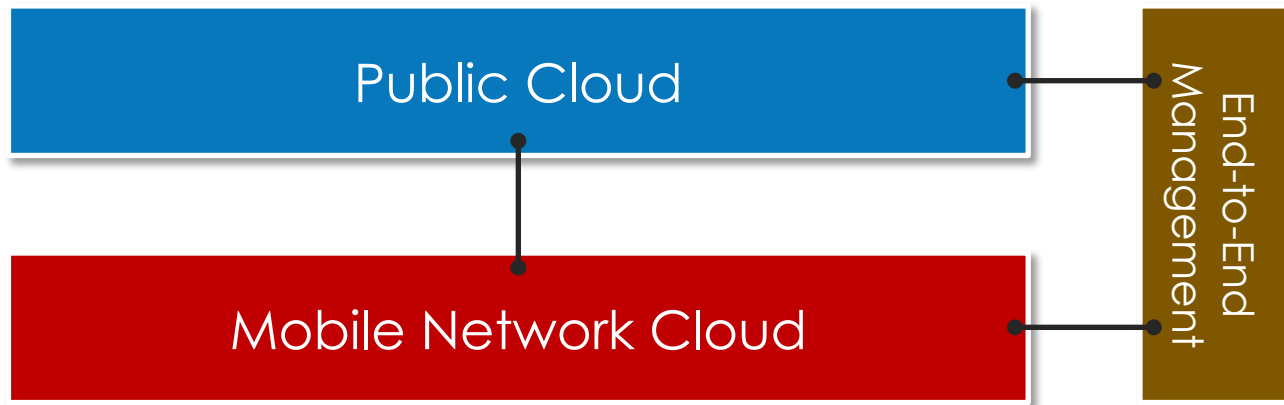


Network Slicing and the Edge

With 5G - Edge is where Public Cloud meets the Network Cloud



Two Clouds: Let's Talk





THANK YOU

